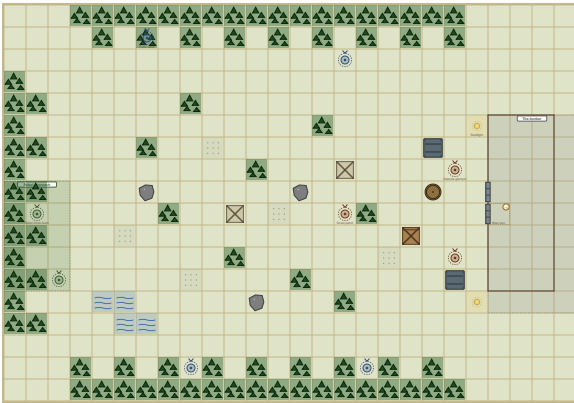


Endor — The Shield Bunker Assault

PANEL 1: THE FOREST

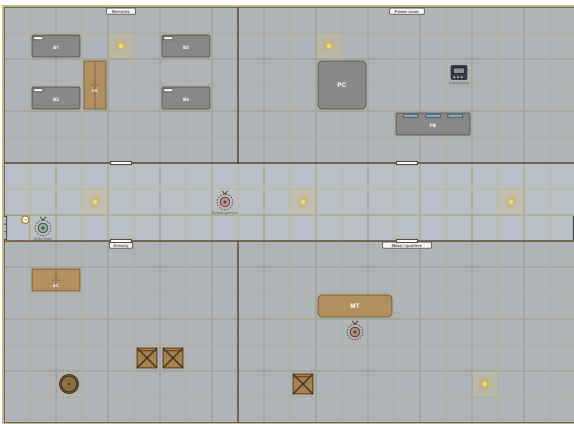


Map size: 26 × 18 cells = 130 × 90 ft (in-fiction) / 26" × 18" printed

Tile grid: 4 × 2 = 8 Letter pages

A1	A2	A3	A4
B1	B2	B3	B4

PANEL 2: THE BUNKER

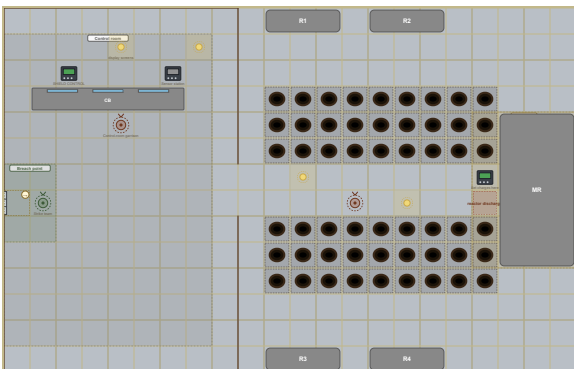


Map size: 22 × 16 cells = 110 × 80 ft (in-fiction) / 22" × 16" printed

Tile grid: 3 × 2 = 6 Letter pages

A1	A2	A3
B1	B2	B3

PANEL 3: THE CONTROL ROOM



Map size: 22 × 14 cells = 110 × 70 ft (in-fiction) / 22" × 14" printed

Tile grid: 3 × 2 = 6 Letter pages

A1	A2	A3
B1	B2	B3

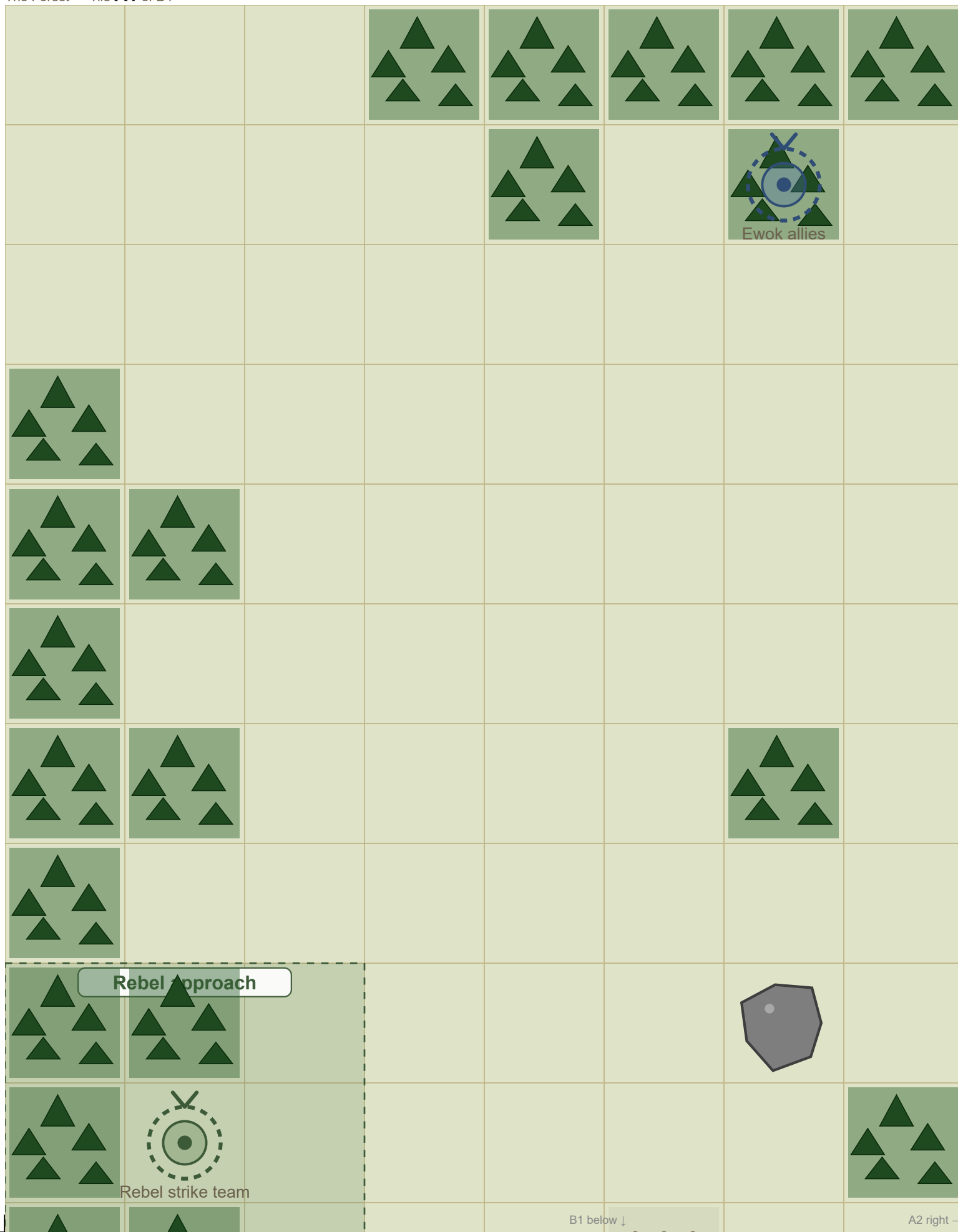
ASSEMBLY

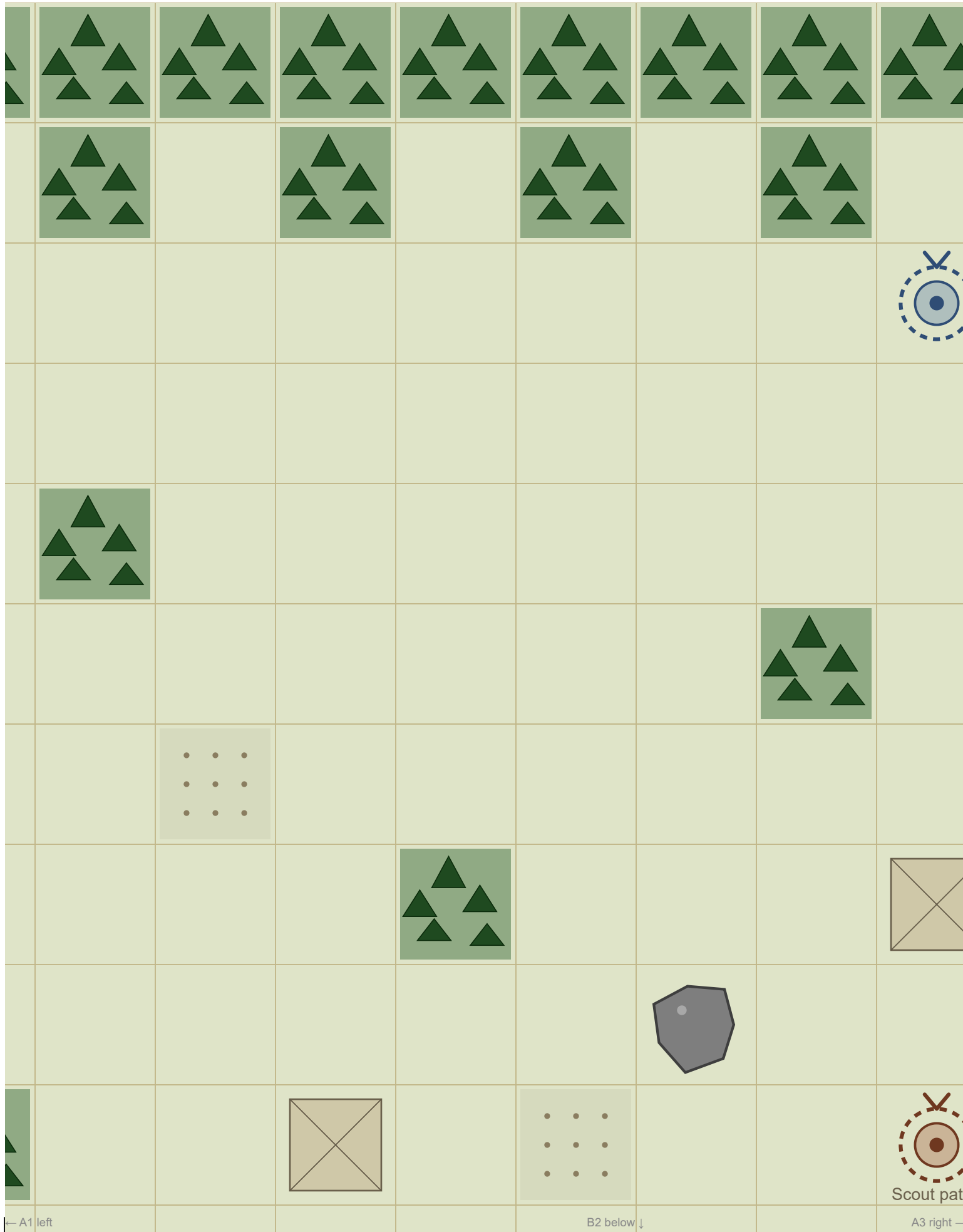
Print each tile page on US Letter at **100% / actual size**(NOT "fit to page"). Each grid cell should measure exactly 1 inch.

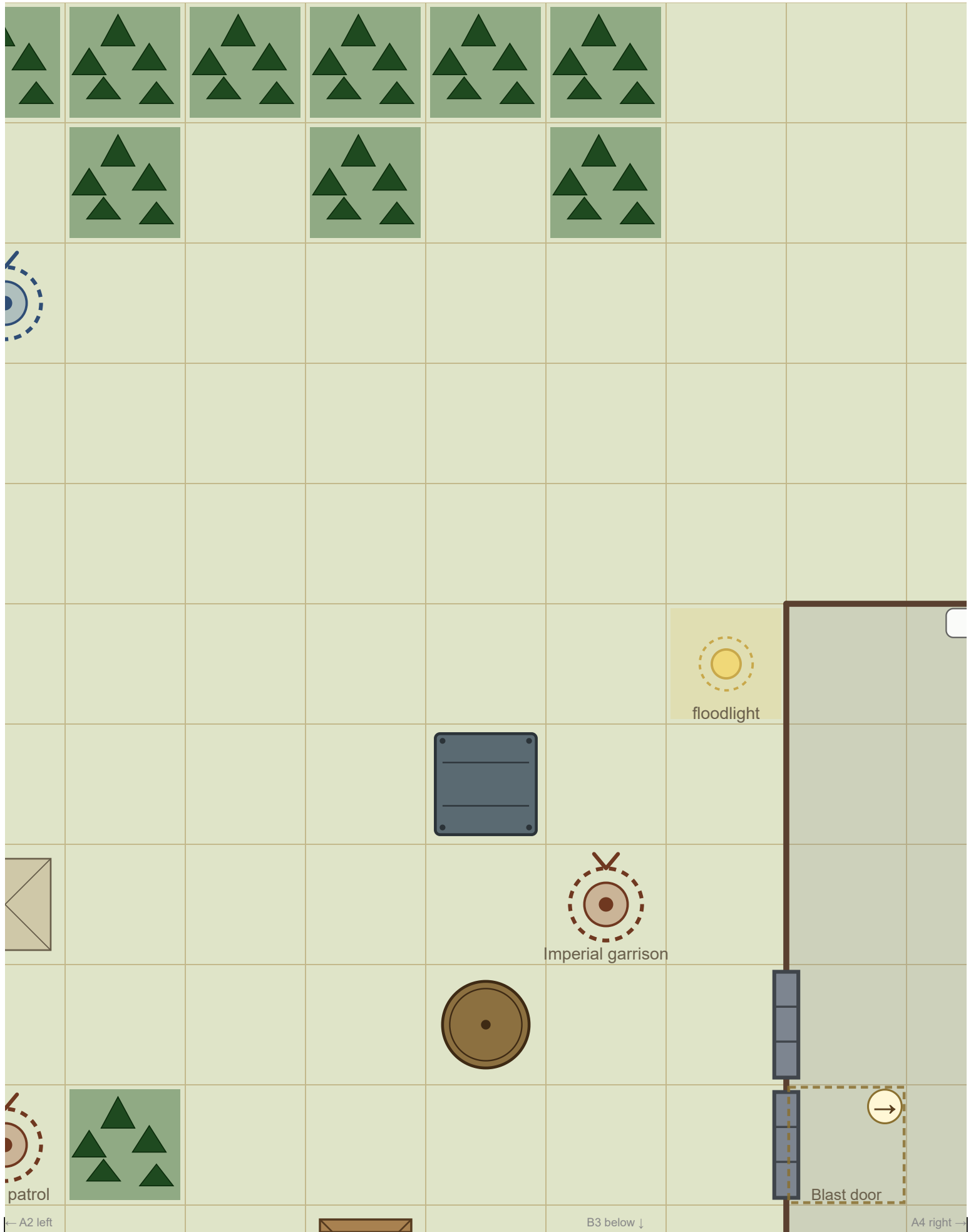
Cut along the outer edge of each tile (just outside the registration crosses at the corners).

Lay tiles out in their labeled grid (A1 top-left, A2 right of A1, B1 below A1, etc.). Tiles share a 0.25" overlap zone; the registration crosses on adjacent tiles align.

Tape from the back. Each grid square fits a LEGO minifigure on a 2×2 stud baseplate.

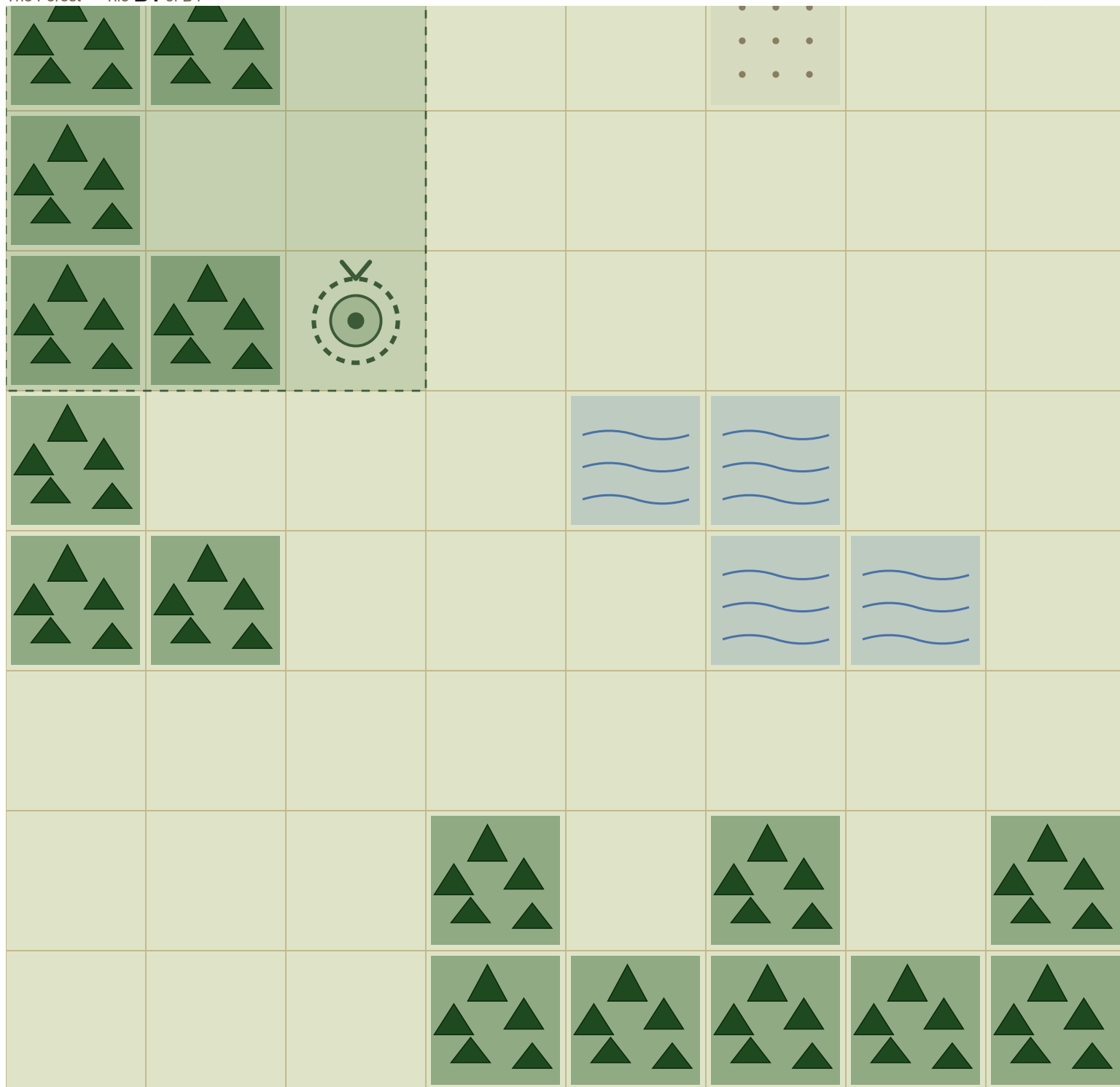


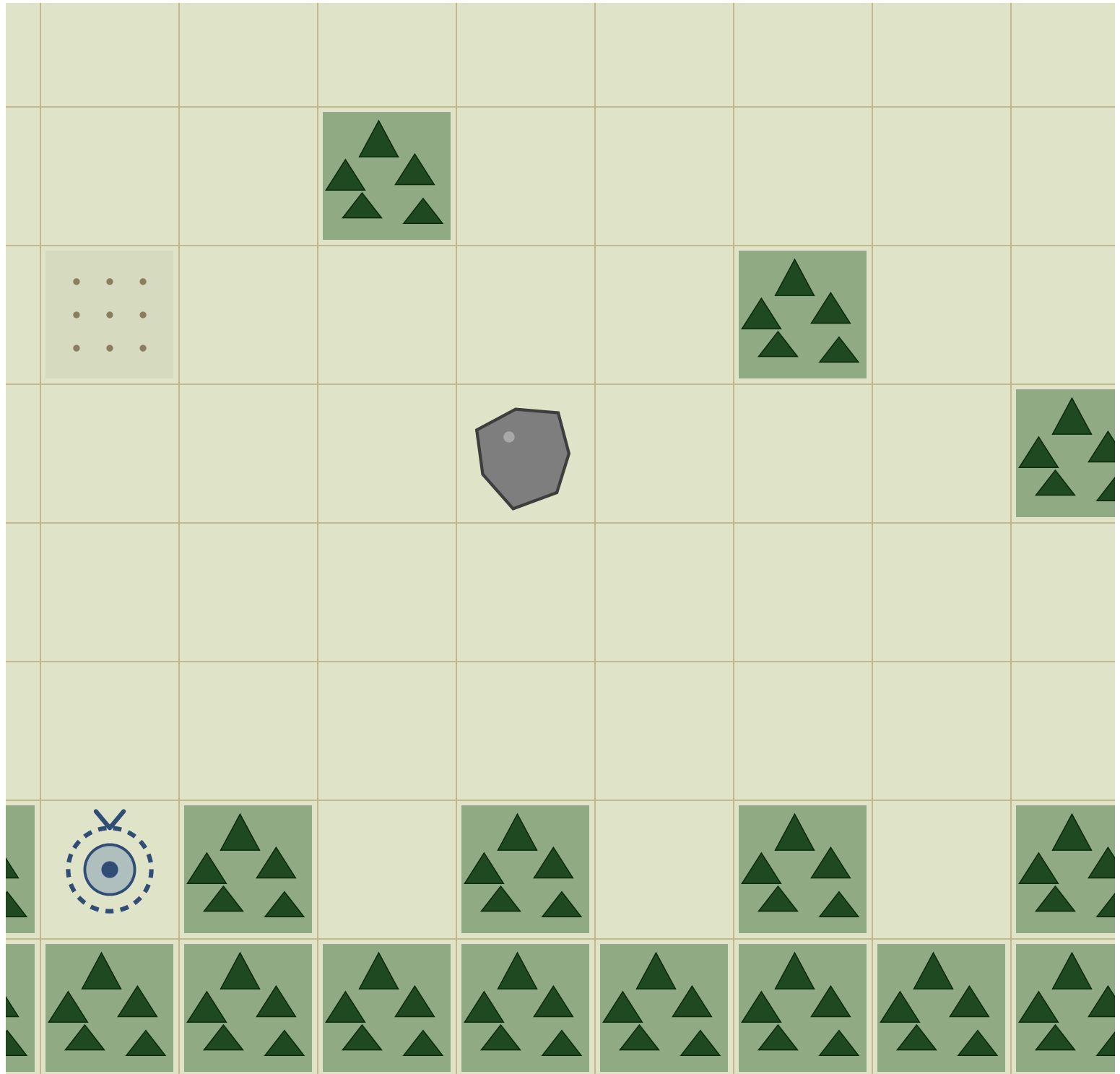


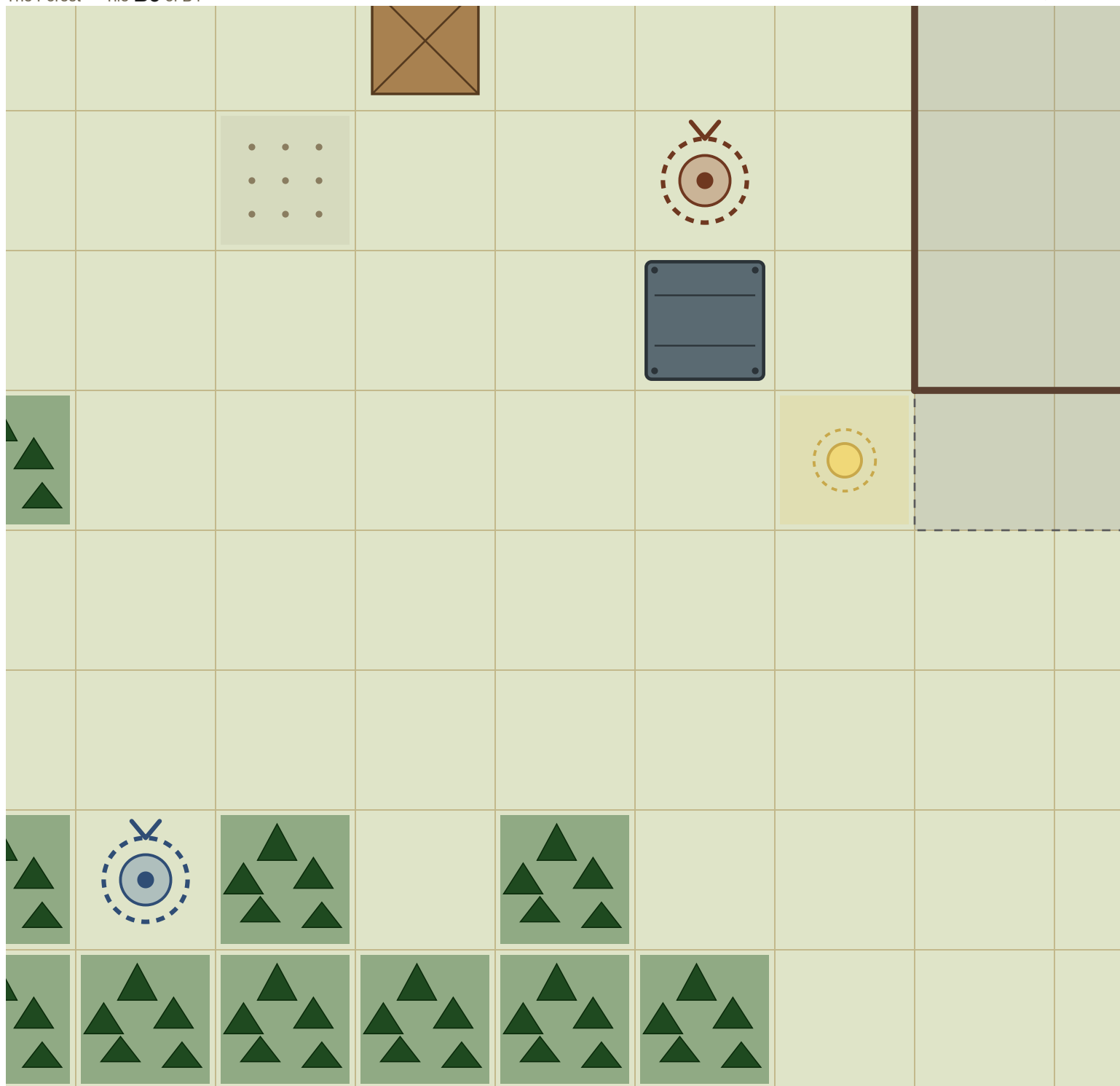


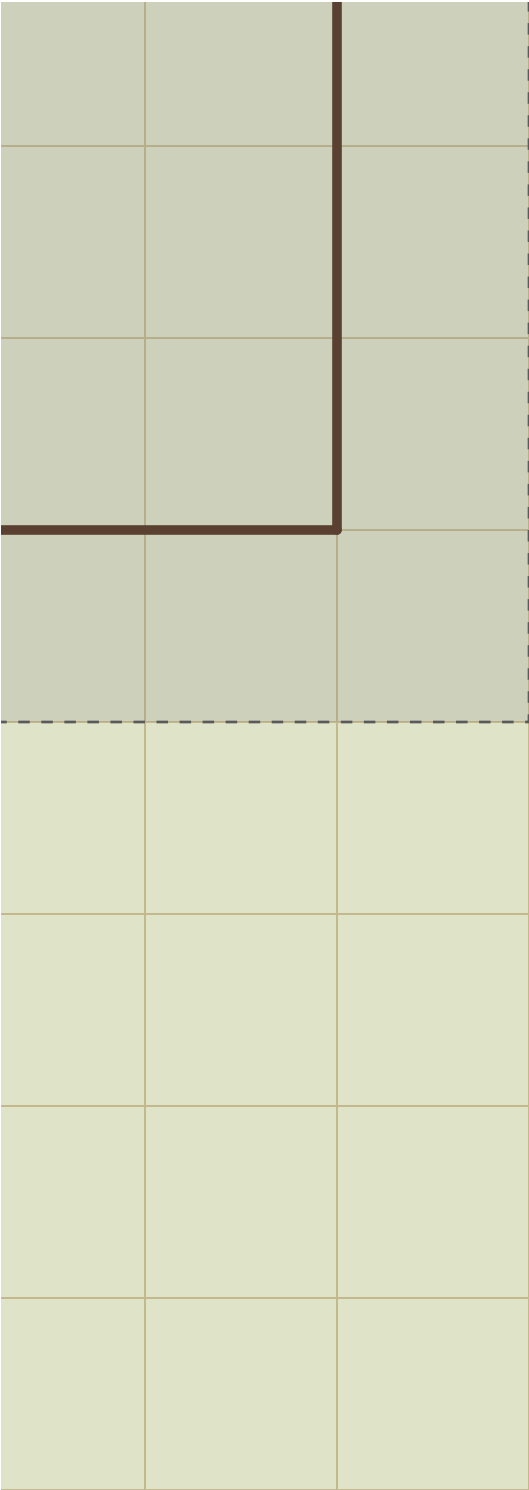


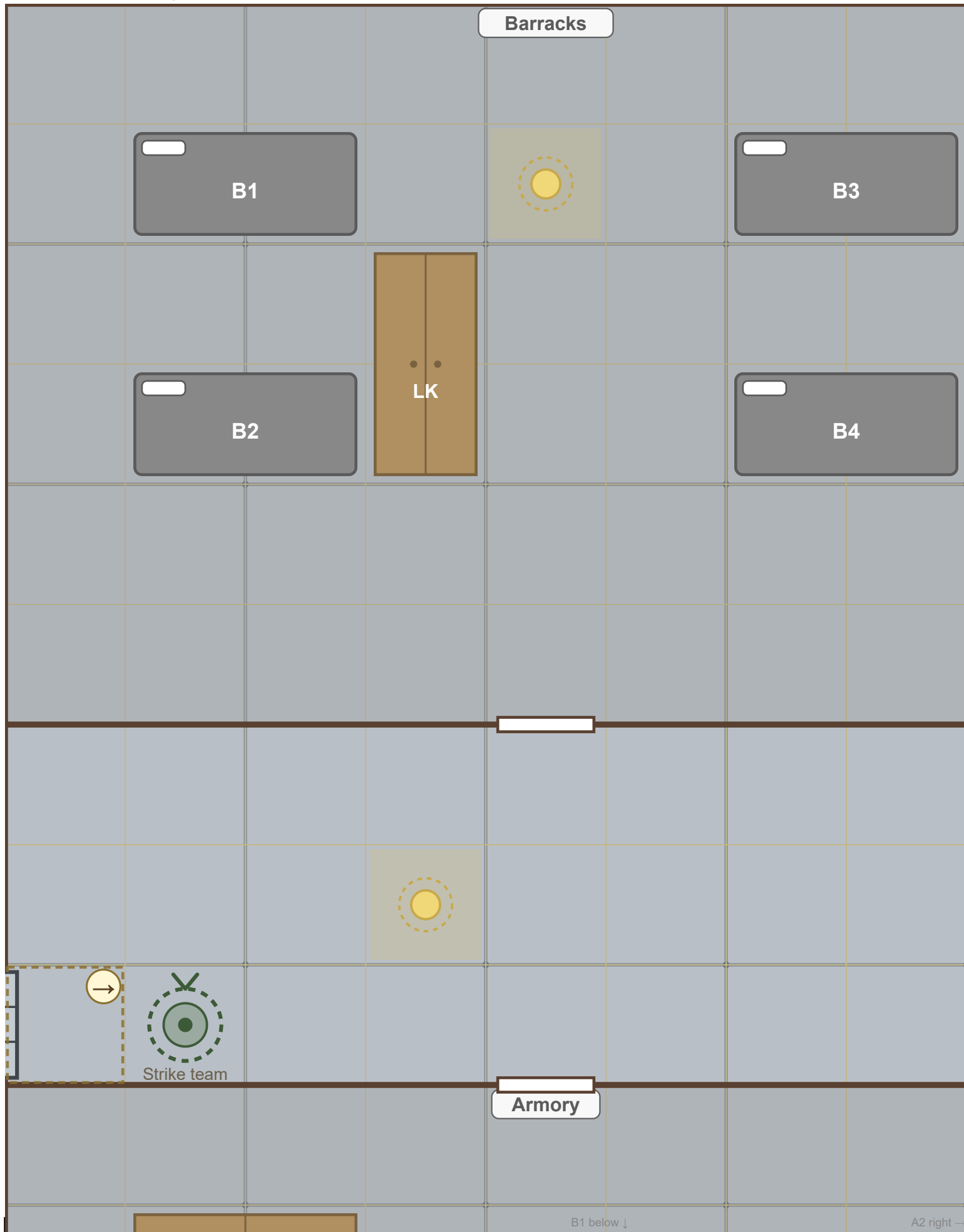
The bunker



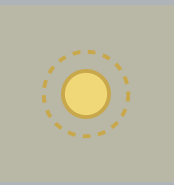




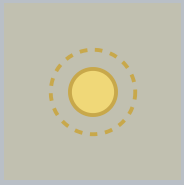




Power roo



Bunker garrison

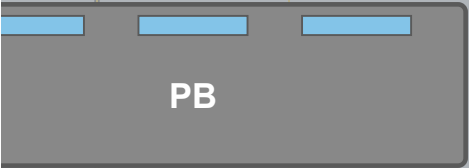


Mess / qua

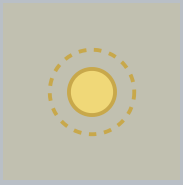
room



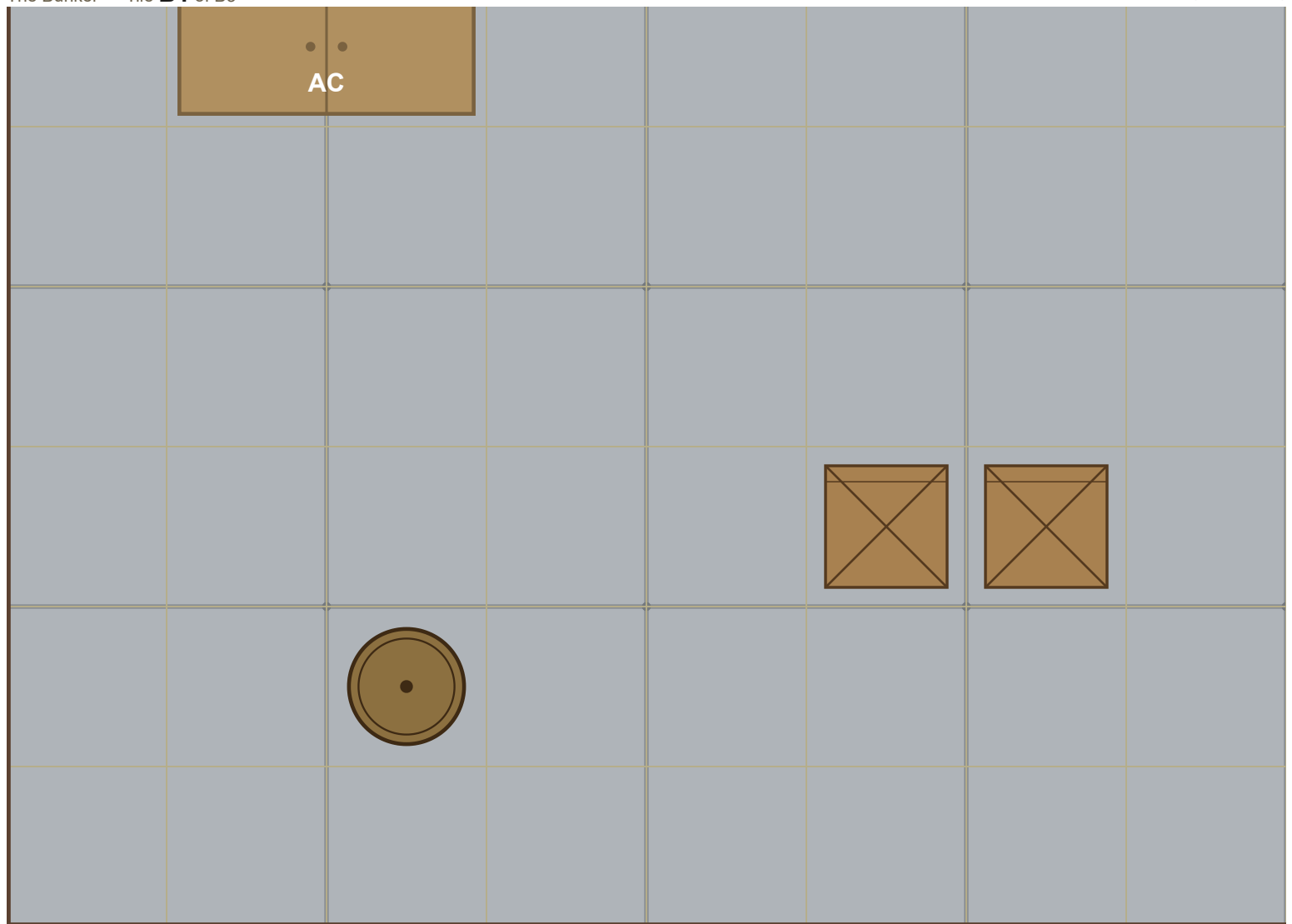
Subsystems

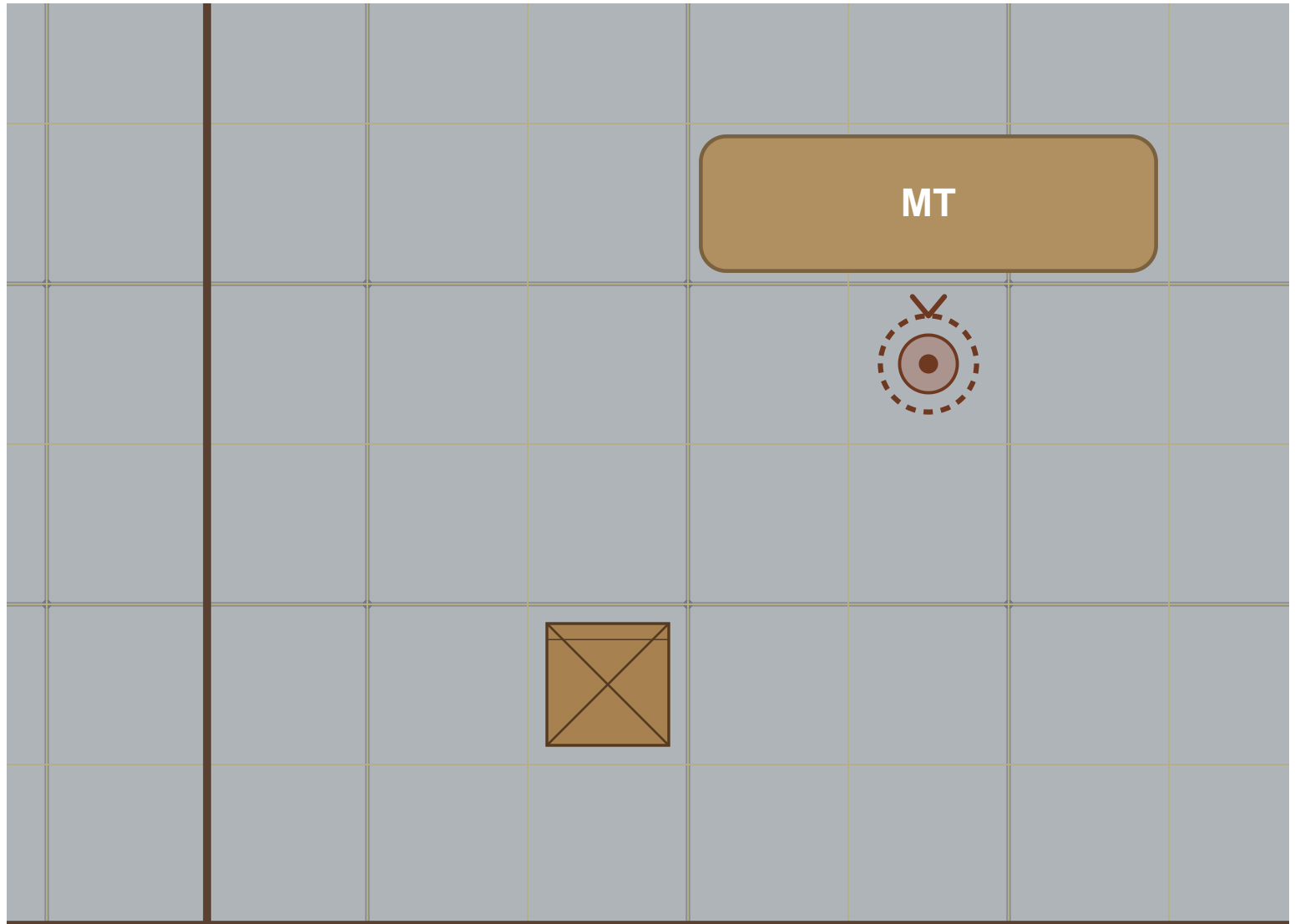


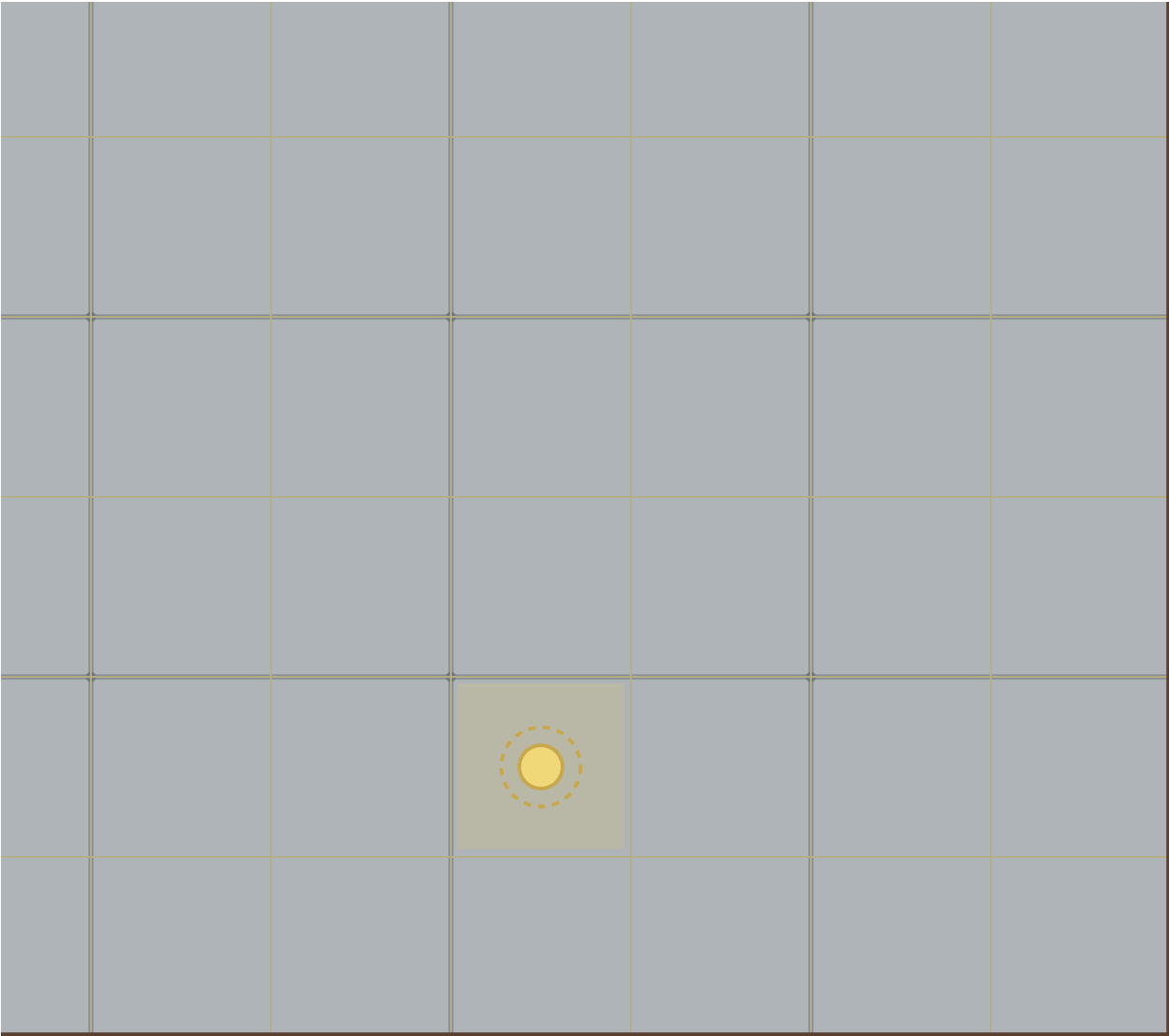
PB



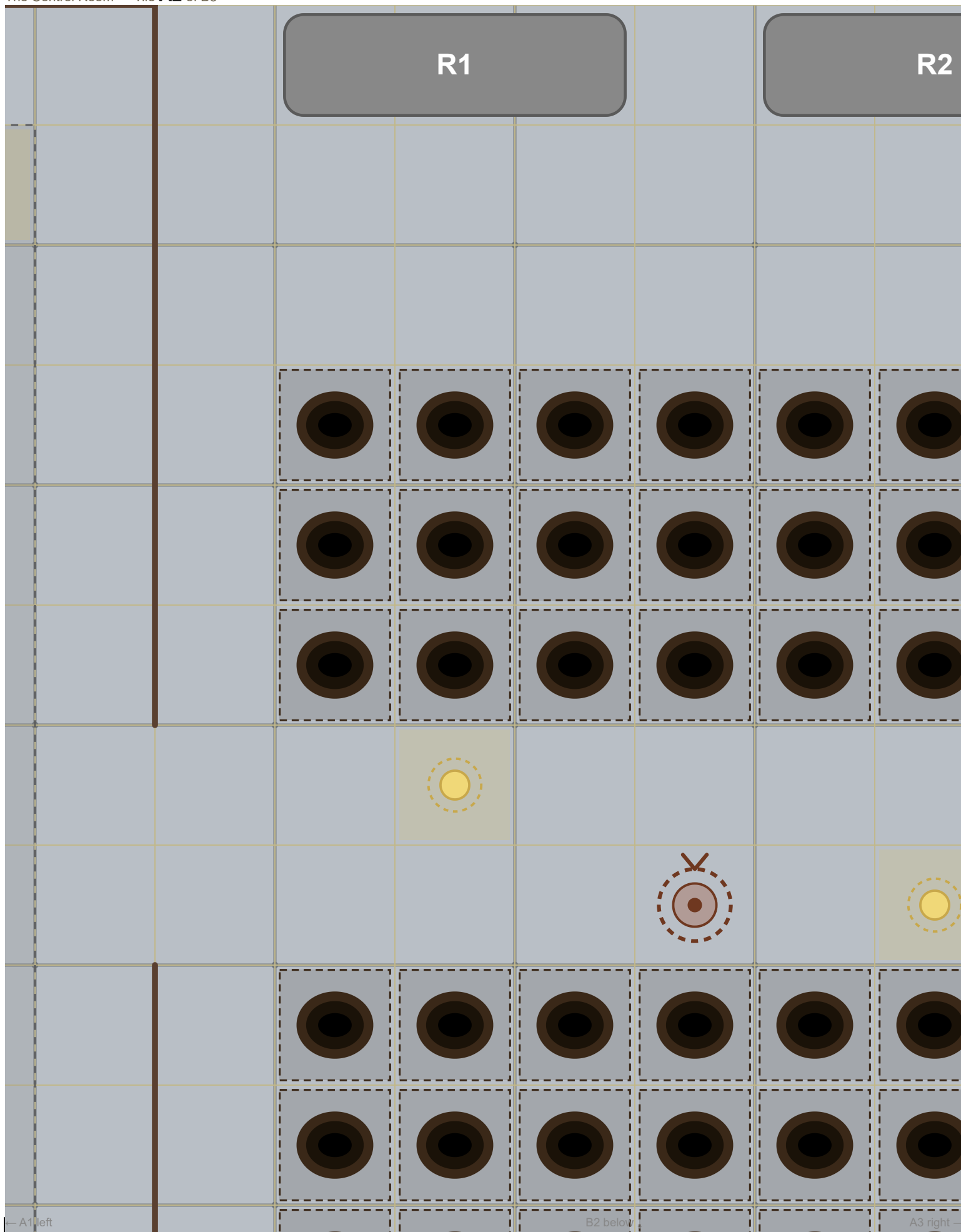
quarters

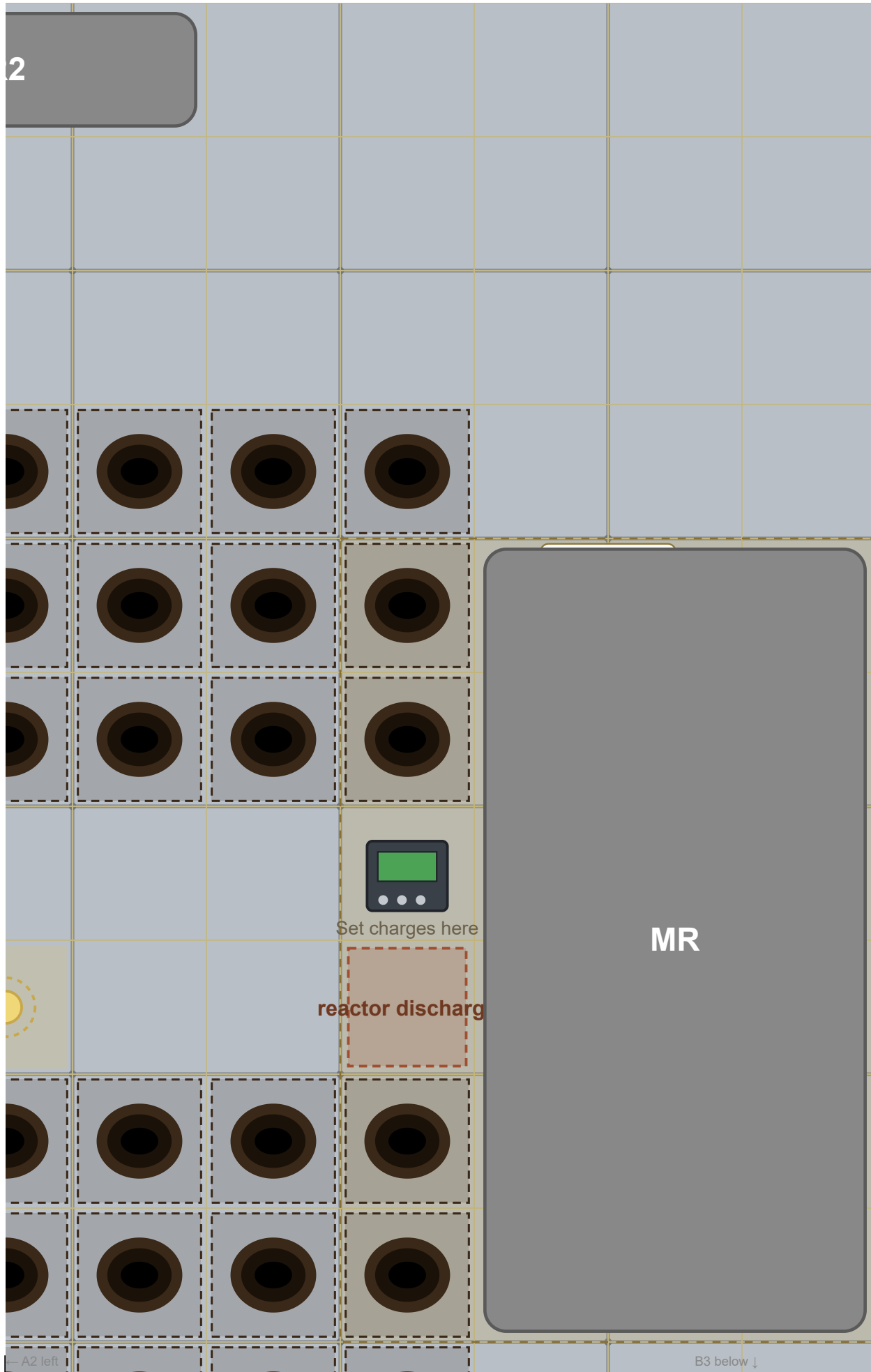


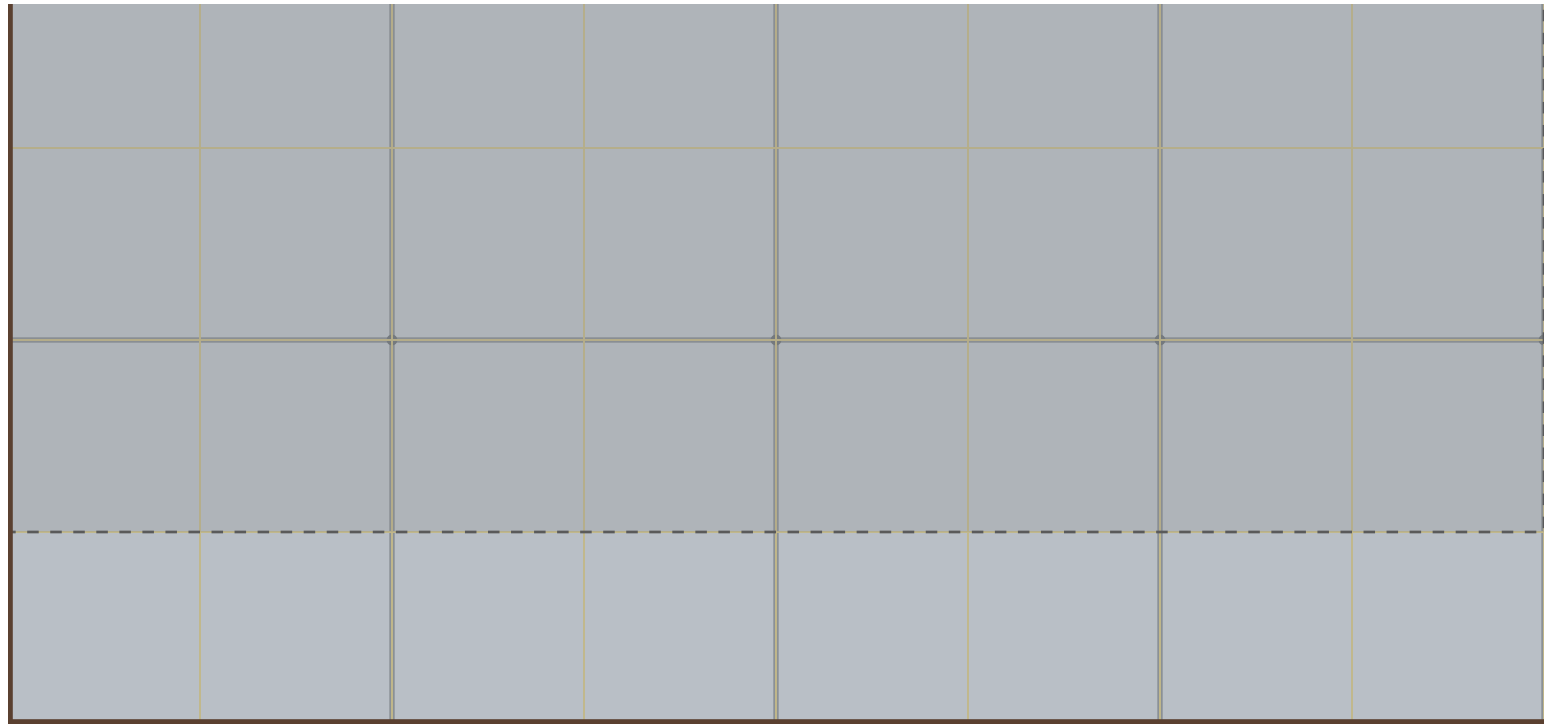


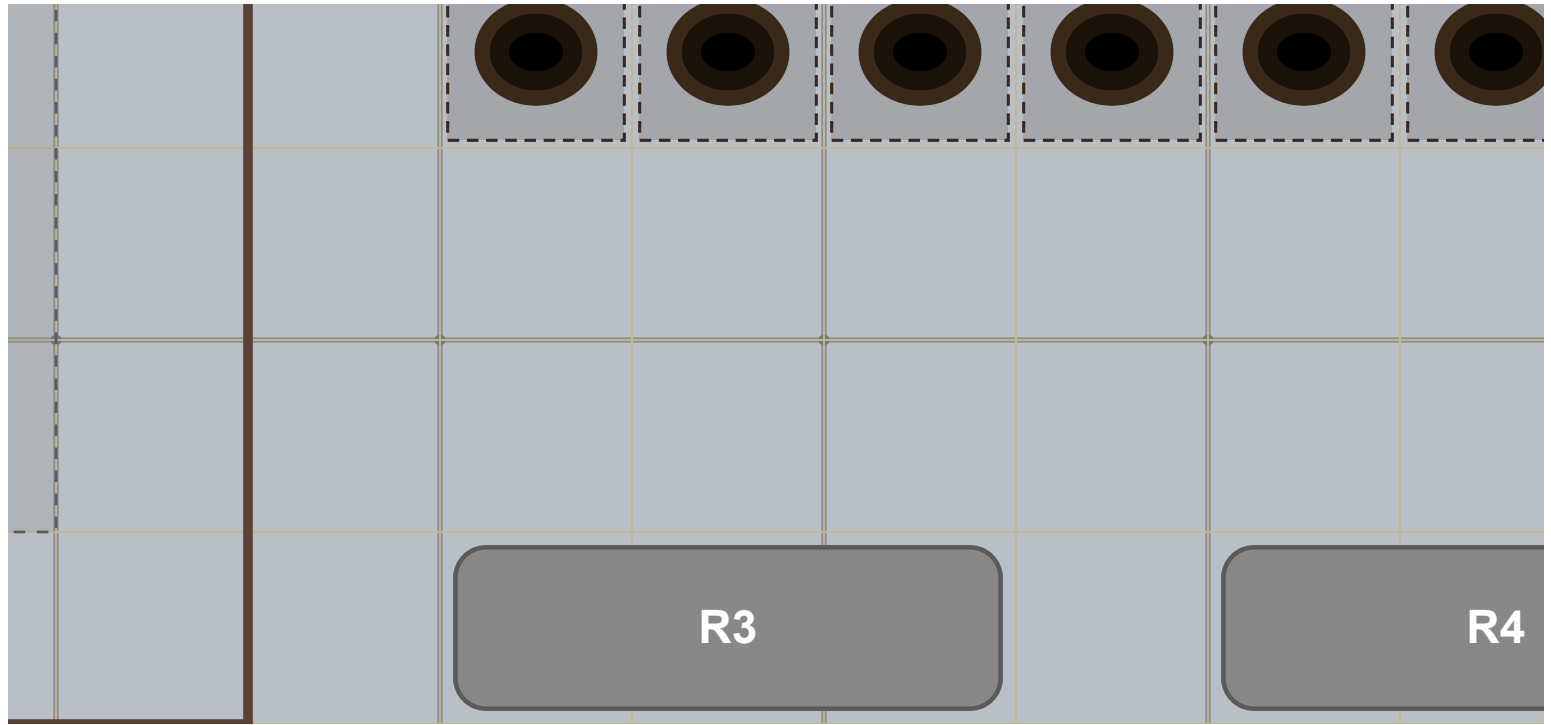


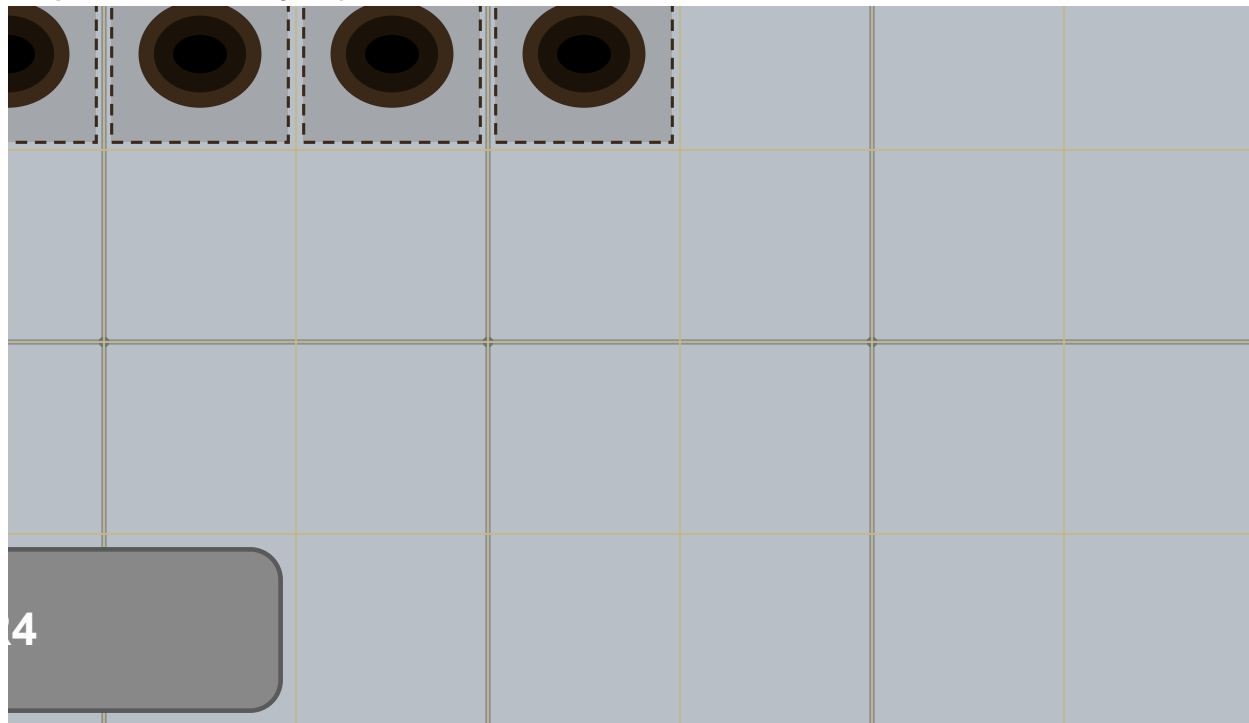












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