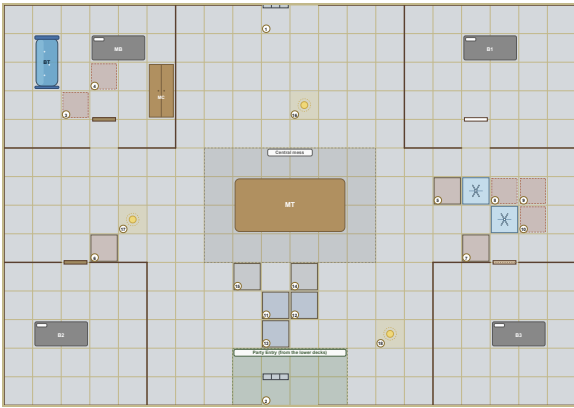


The Crew Deck — Mess, Cabins & the Breach

CREW DECK



Map size: 20 × 14 cells = 100 × 70 ft (in-fiction) / 20" × 14" printed

Tile grid: 3 × 2 = 6 Letter pages

A1	A2	A3
B1	B2	B3

ASSEMBLY

Print each tile page on US Letter at **100% / actual size**(NOT "fit to page"). Each grid cell should measure exactly 1 inch.

Cut along the outer edge of each tile (just outside the registration crosses at the corners).

Lay tiles out in their labeled grid (A1 top-left, A2 right of A1, B1 below A1, etc.). Tiles share a 0.25" overlap zone; the registration crosses on adjacent tiles align.

Tape from the back. Each grid square fits a LEGO minifigure on a 2×2 stud baseplate.

TERRAIN KEY

Wall

Door

Custom feature

Light source — Flickering emergency strip

Blast door — To the engineering bulkhead (Scene 2.3)

Hazard — Scrubber fire

Frozen ground

MAP KEY

- To the engineering bulkhead (Scene 2.3)
- Scrubber fire
- "DON'T LISTEN" — scratched by hand
- "DON'T LISTEN" — scratched by hand
- Hull breach
- Failing grav-plating
- Failing grav-plating
- Drag-marks in the frost
- Flickering emergency strip

- From the lower decks (party entry)
- Scrubber fire
- "DON'T LISTEN" — scratched by hand
- Hull breach — failing containment field
- Hull breach
- Failing grav-plating
- Drifting crew body
- Flickering emergency strip
- Flickering emergency strip

LEGEND

MT Mess table (Crew Deck)

MB Medbay bed (Crew Deck)

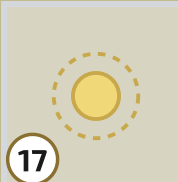
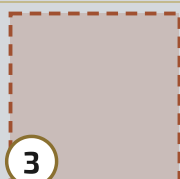
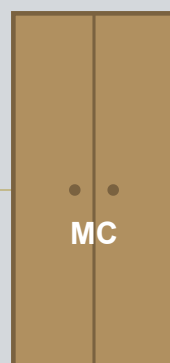
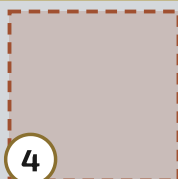
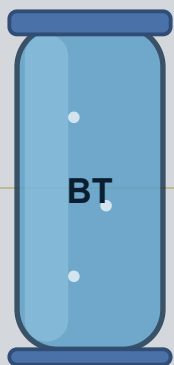
B1 Cabin bunk (Crew Deck)

B3 Cabin bunk (Crew Deck)

BT Bacta tank (Crew Deck)

MC Medical supply cabinet (Crew Deck)

B2 Cabin bunk (Crew Deck)



1

16

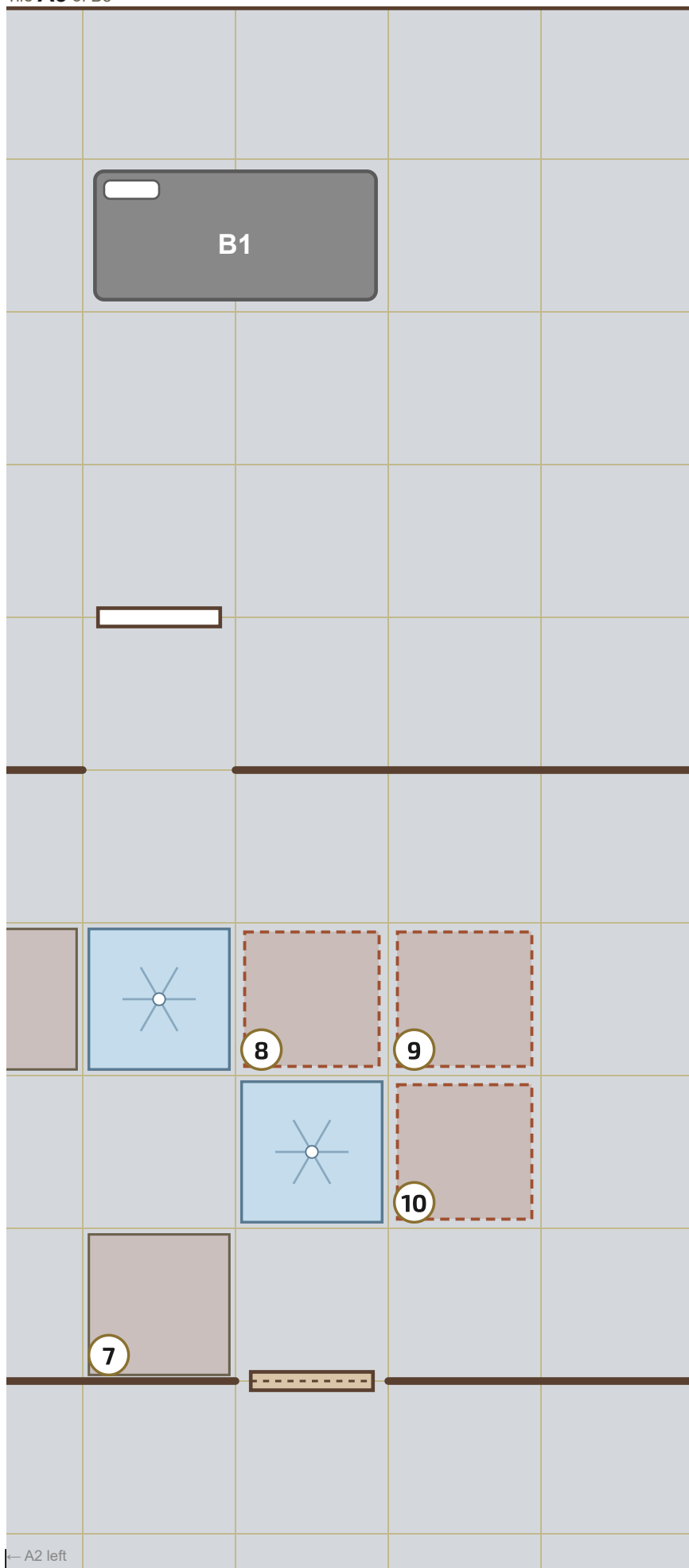
Central mess

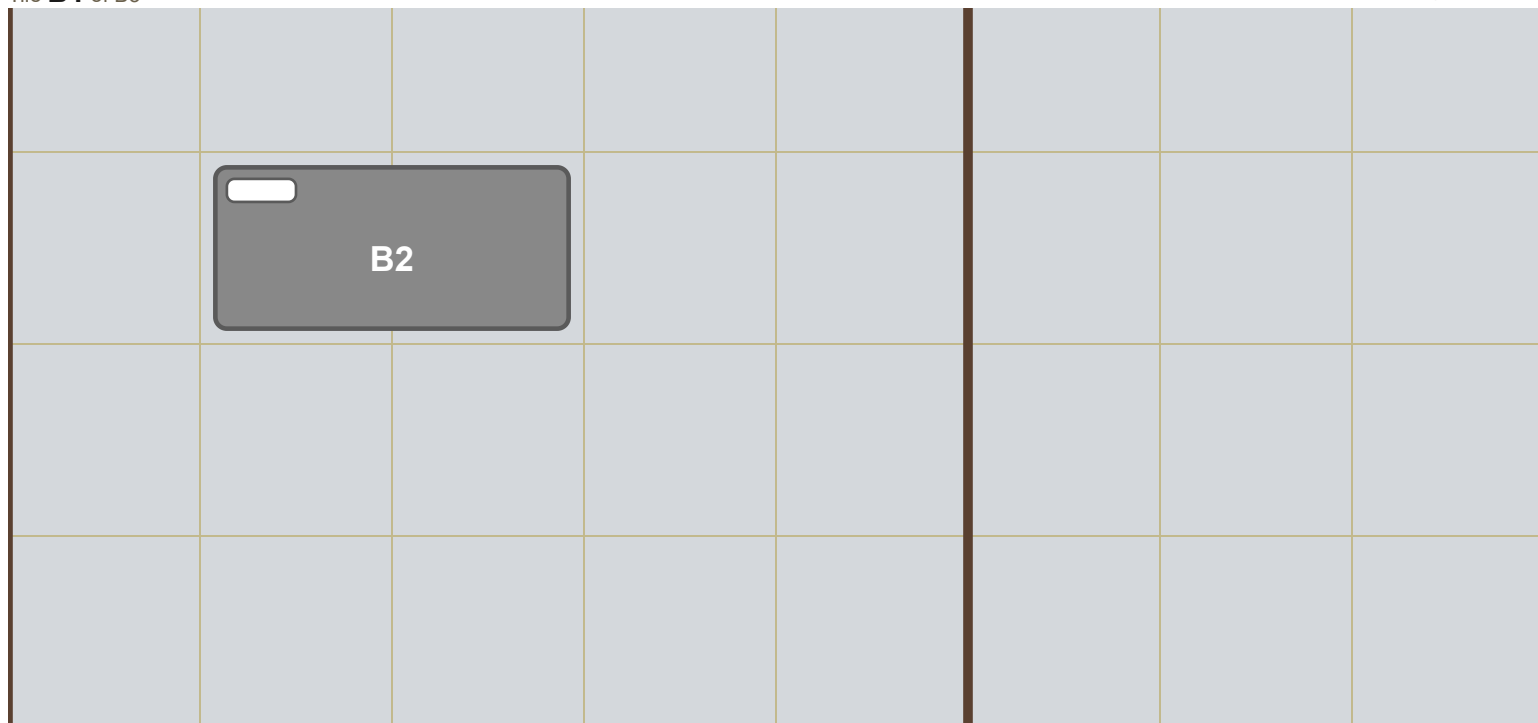
MT

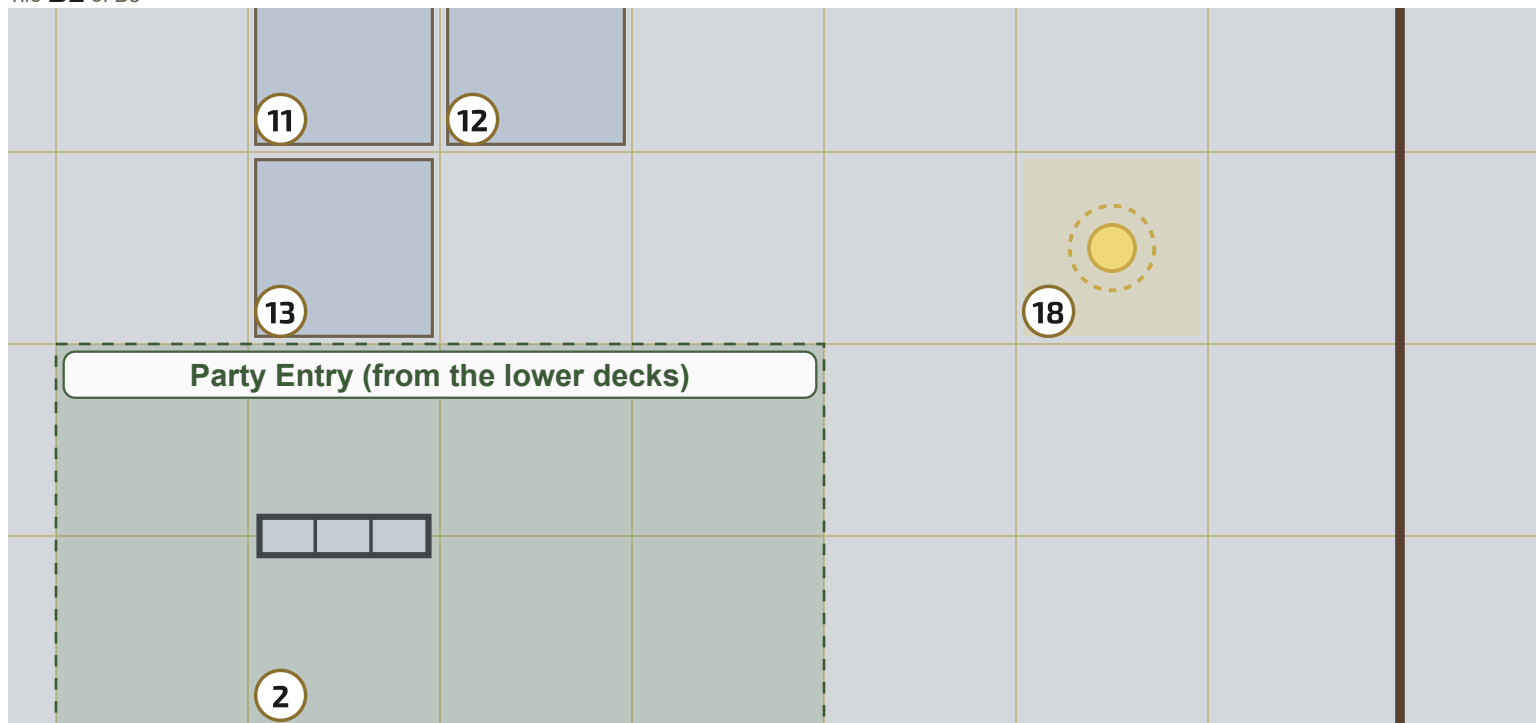
5

15

14





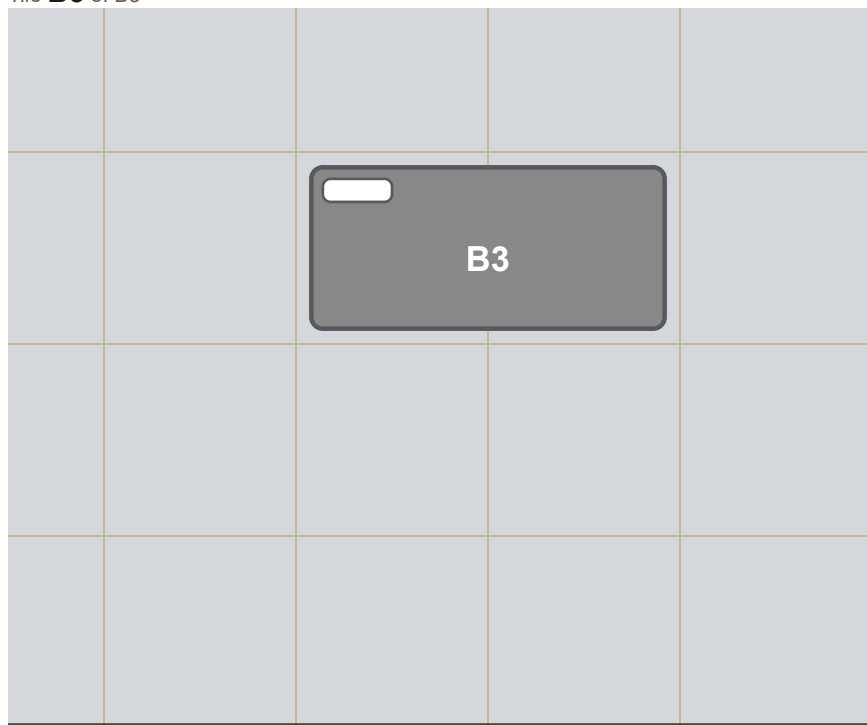




Tile **B3** of B3



Panel 1 / 1 · 1" = 5 ft (LEGO scale)



← B2 left

↑ A3 above

